JASON STEWART

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Personal Statement

I'm passionate about four things: my life, my wife, my faith, and permanently ending the misconception that "complicated" and "easy to use" are mutually exclusive concepts. When I was a kid it was technologically acceptable that my Commodore 64 required CLI knowledge to load a game and the use of peripherals was limited to dot-matrix printers and four-axis joysticks; the microcomputing revolution was in its infancy. Twenty years later, I'm tired of waiting for my flying car; I'm ready to build it myself.

Professional Experience

General Motors   October 2010 - Present
WARREN - MICHIGAN

HMI Interaction Designer. Designing the interaction of GM's various Human-Machine Interfaces including clusters, HUDs, and centerstacks. Responsibilities include managing the interaction design relationship between GM and suppliers, creating new and more efficient methods of interacting with both new and everyday automotive technologies, championing interaction consistencies through our organization, and documenting interface behaviors.

Foresee Results   June 2009 - October 2010
ANN ARBOR - MICHIGAN

Senior Usability Auditor. Conducted Usability Audit Reviews, which include the application of proprietary web site heuristics, analysis of the most critical issues, compilation of comprehensive reports, and presentation of the results to clients. Senior responsibilities include mentoring and management of strategically important accounts.

School of Information   August 2008 - June 2009
UNIVERSITY OF MICHIGAN - ANN ARBOR

Instructor. Taught undergraduate university students the fundamental practices and issues in the Information profession. Responsibilities include lecturing, grading, and one-on-one mentoring and tutoring.

Belkin International   April 2008 - August 2008
AMSTERDAM - THE NETHERLANDS

Product Manager Intern. Facilitated an international product launch, coordinated a regional European market research effort, and conducted a conceptual "out-of-the-box" packaging research project.

Gerald R. Ford School of Public Policy   April 2007 - April 2009
UNIVERSITY OF MICHIGAN - ANN ARBOR

Web Developer. Managed and maintained an in-house PHP content management system. Responsibilities included staff interactions to assess needs of associated content, designing and implimenting new backend features, as well as MySQL database management.

Zen Shark   January 2008 - April 2008
ANN ARBOR - MICHIGAN

Ruby on Rails Developer Intern. Created an open source event listing application. Responsibilities include long-term project planning and common practices include pair programming, extreme programming, unobtrusive javascript, and REST architecture.

Education

School of Information   September 2007 - May 2009
UNIVERSITY OF MICHIGAN - ANN ARBOR

Master of Science in Information. Specialized in Human-Computer Interaction (HCI).

College of Literature, Science, and the Arts   September 2003 - April 2007
UNIVERSITY OF MICHIGAN - ANN ARBOR

Bachelor of Arts in Anthropology. Focused on human anatomical behavioral analysis. Also earned secondary degrees in both Science, Technology & Society Studies (STS) and Classical Archaeology.

The Athens Centre   January 2006 - May 2006
ATHENS - GREECE

Study Abroad. Completed the Athens Centre Program of Classical Studies.